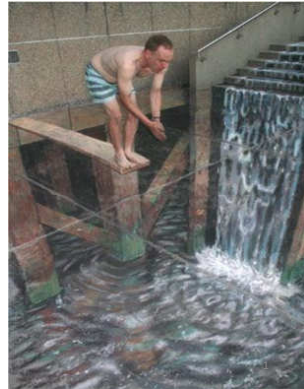


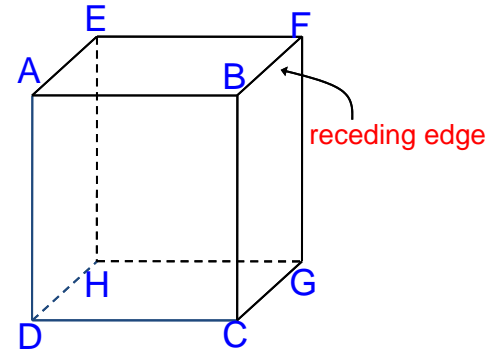
5.2 Perspectives of solids

Three different ways to draw 3D solids:

1. Oblique Perspective
2. Axonometric Perspective
3. Linear Perspective.



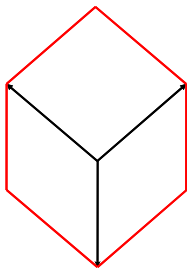
1. Oblique Perspective



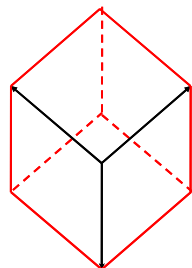
- The face **ABCD** is parallel with the sheet's plane
- The **receding edges** are the same length and parallel with each other.

2

2. Axonometric Perspective



Opaque

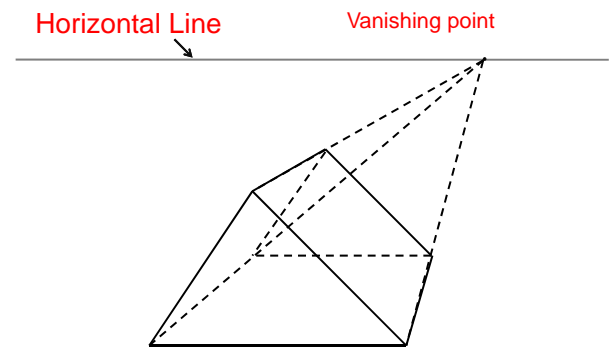


Void

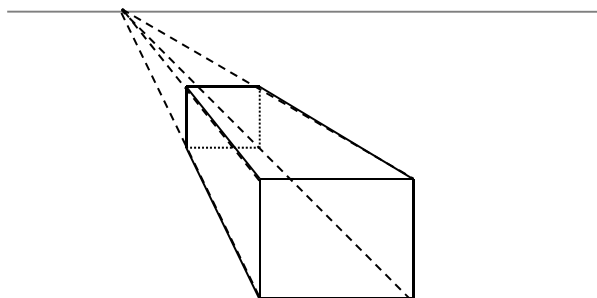
- The edges are parallel to the axis
- Not all edges are necessarily **congruent** (same length)

3

3. Linear Perspective



4



- One of the faces is parallel with the sheet's plane.
- The receding lines meet at a **vanishing point**.

5

Practice:
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(at least one of each)



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