

5.1 Views of solids

- Spatial sense helps us create, analyze, mentally visualize, classify and transform solids.
- Drawing 3D solids could be challenging but a lot of fun.



- Google: [3D street arts.](#)

Dimensions of Space

Dimension	Looks Like	Description	Units
0 th		A single point	No unit
1 st		A line - length	Unit ¹
2 nd		A flat surface - area	Units ²
3 rd		A space - volume	Units ³

Views of a Cube (p.150 Activity 2)

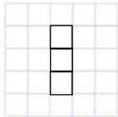
Using cubes, the object on the right is constructed.

Depending on from where you are looking, you can see different views of the object.
The front view of this object is:

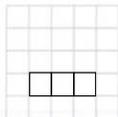


What would the view of this object be

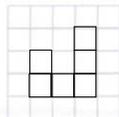
a) from the right?



b) from the top?



c) from the back?

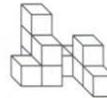


3

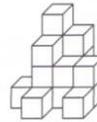
Views of a Cube (p.151 # 1)

1. Draw the requested views for each of the following solids.

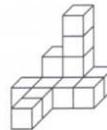
a) Front Right Top



b)



c)

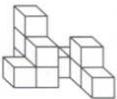


4

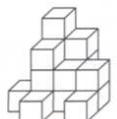
Coded blueprint of a solid:

- (only for the top/bottom view)
- It indicates in each square of the base of the solid, the number of cubes stacked up vertically over it .

a)



b)



5

Practice:
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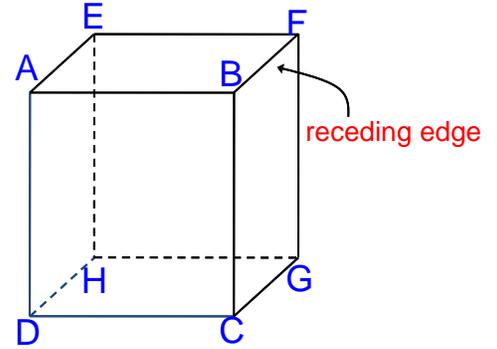
5.2 Perspectives of solids

Three different ways to draw 3D solids:

1. Oblique Perspective
2. Axonometric Perspective
3. Linear Perspective.

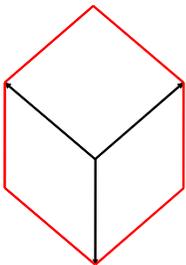


1. Oblique Perspective

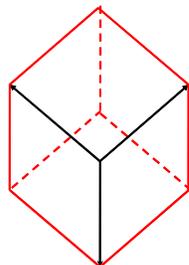


- The face **ABCD** is parallel with the sheet's plane
- The **receding edges** are the same length and parallel with each other.

2. Axonometric Perspective



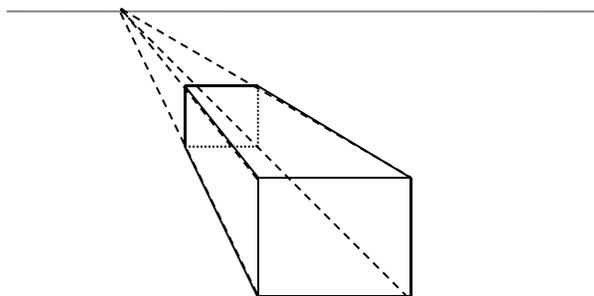
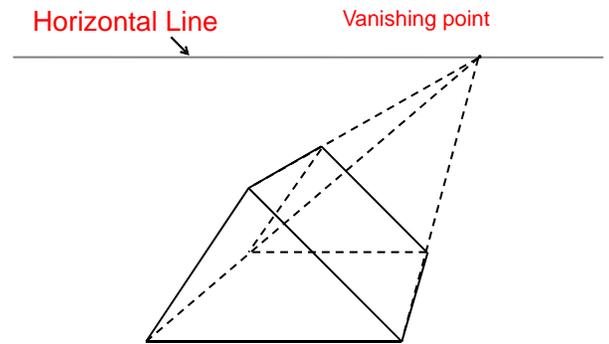
Opaque



Void

- The edges are parallel to the axis
- Not all edges are necessarily **congruent** (same length)

3. Linear Perspective



- One of the faces is parallel with the sheet's plane.
- The receding lines meet at a **vanishing point**.

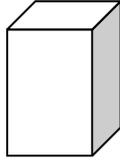
Practice:
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(at least one of each)



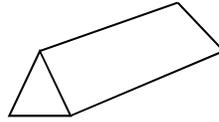
5.3 Geometric Solids

PRISMS

Formed by taking a 2D object and _____ it to make a 3D solid.



Square Prism



Triangular base Prism

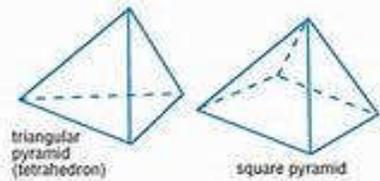
Note: The prism is named after the shape of the _____ not the _____

Properties of Prisms:

- has _____ that are parallel and congruent
- the _____ are perpendicular to the _____
- the _____ is the length of one of the _____

PYRAMIDS

The Pyramid is named after the shape of _____

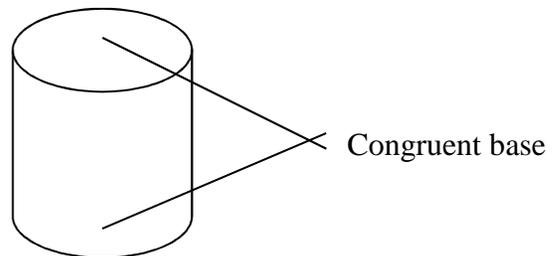


Properties of Pyramids

- a _____ makes the base
- the Lateral Faces are _____
- the height of each lateral face is called the _____
- a pyramid is right when the height from the _____ touches the base at 90°

CYLINDERS

Generated by taking a _____
and dragging it to make a 3D solid;
or by rotating a _____.



Note: Cylinders can either be _____ or _____.

Properties of Cylinders

- two discs with the same radius make the _____
 - the radius of the base is the radius of the _____
 - the height is the distance between the _____
-

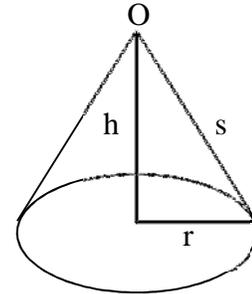
CONES

Generated by rotating a _____ around one of its legs.

It is a curved solid that ends at an _____.

Properties of Cones

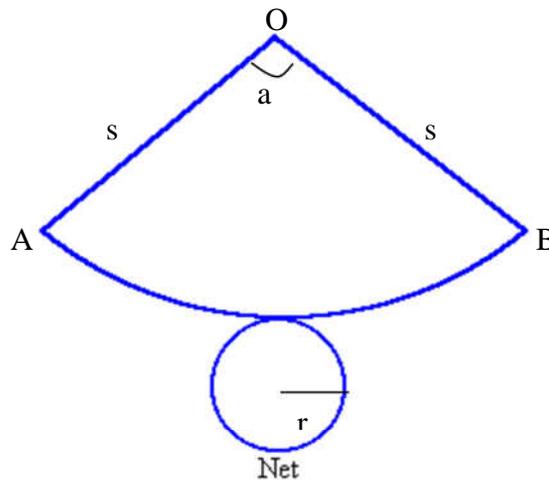
- May or may not have a _____
- Curved surface is called _____
- The _____ is on the lateral surface
- The _____ is the perpendicular distance from apex to base



Note: We can use **Pythagorean Theorem** to figure out the radius, height or slant height.
 $s^2 = h^2 + r^2$

Net of a Cone:

$$\frac{a}{360^\circ} = \frac{mAB}{2\pi s}$$

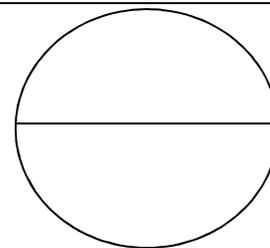


ALSO

$$\frac{a}{360^\circ} = \frac{r}{s}$$

SPHERES

Generated by rotating a _____ around its diameter.
All points on its surface are equidistant from the centre.



Properties of Sphere

- any segment joining the centre of the sphere to the surface is called the _____ .
- Any segment that connects 2 points on the surface of the sphere AND goes through the centre is the _____.